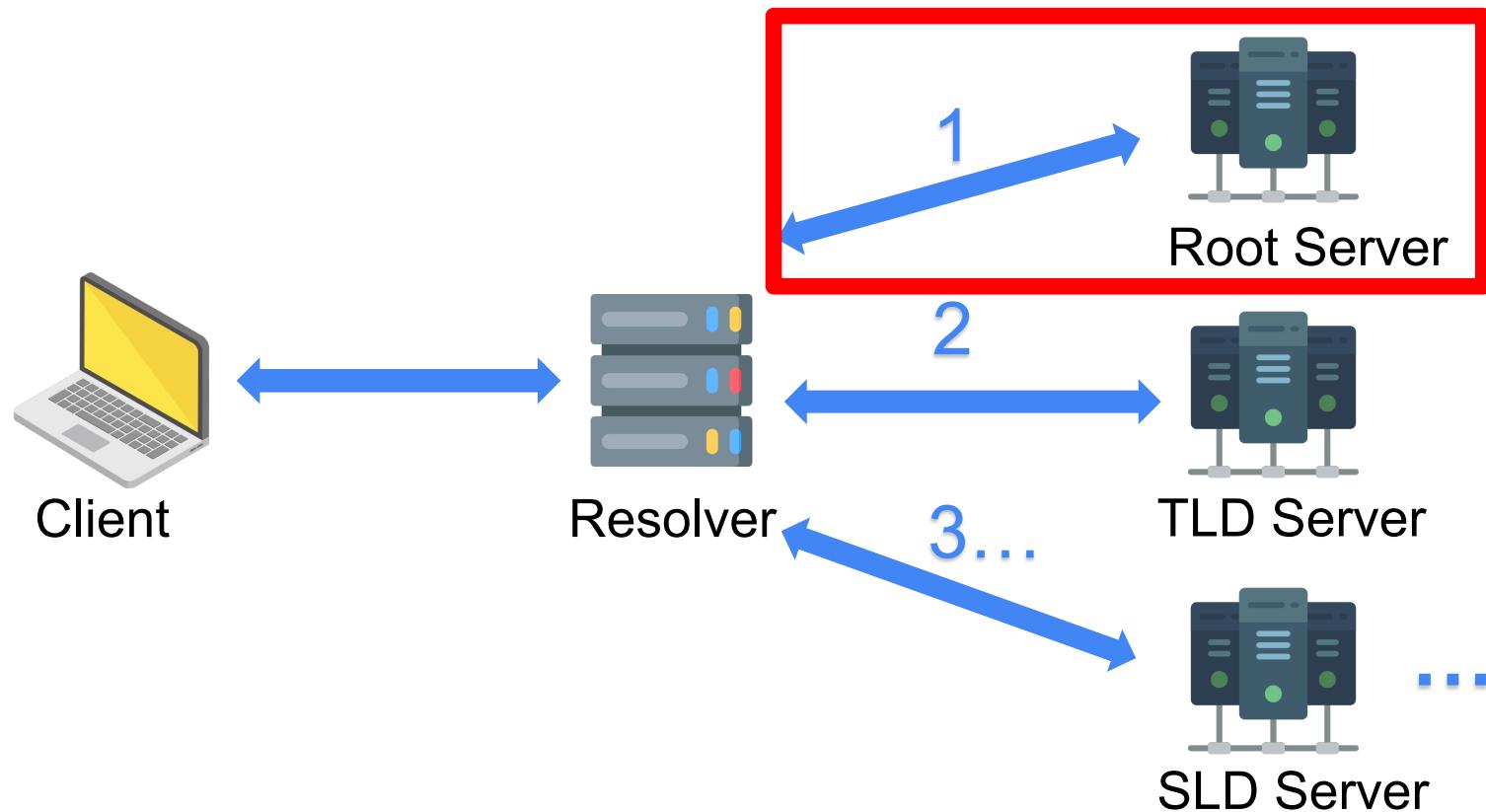


Measuring the Practical Effect of DNS Root Server Instances: A China-Wide Case Study

Fenglu Zhang, Chaoyi Lu, Baojun Liu,
Haixin Duan and Ying Liu



DNS resolution process

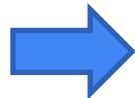


Anycast and root Instance

- To improve stability, root servers are deployed using **anycast**.

13 root servers

a.root-servers.net.
b.root-servers.net.
...
m.root-servers.net.



1518 root instances



Motivation

- Root instances deployed rapidly
 - Dec 2019: 1033  Dec 2021: 1478
+43%
- How about their **practical effects?**
- A China-wide case study.

Motivation

Methodology

Measurement and Result

Recommendation

Challenge and solution

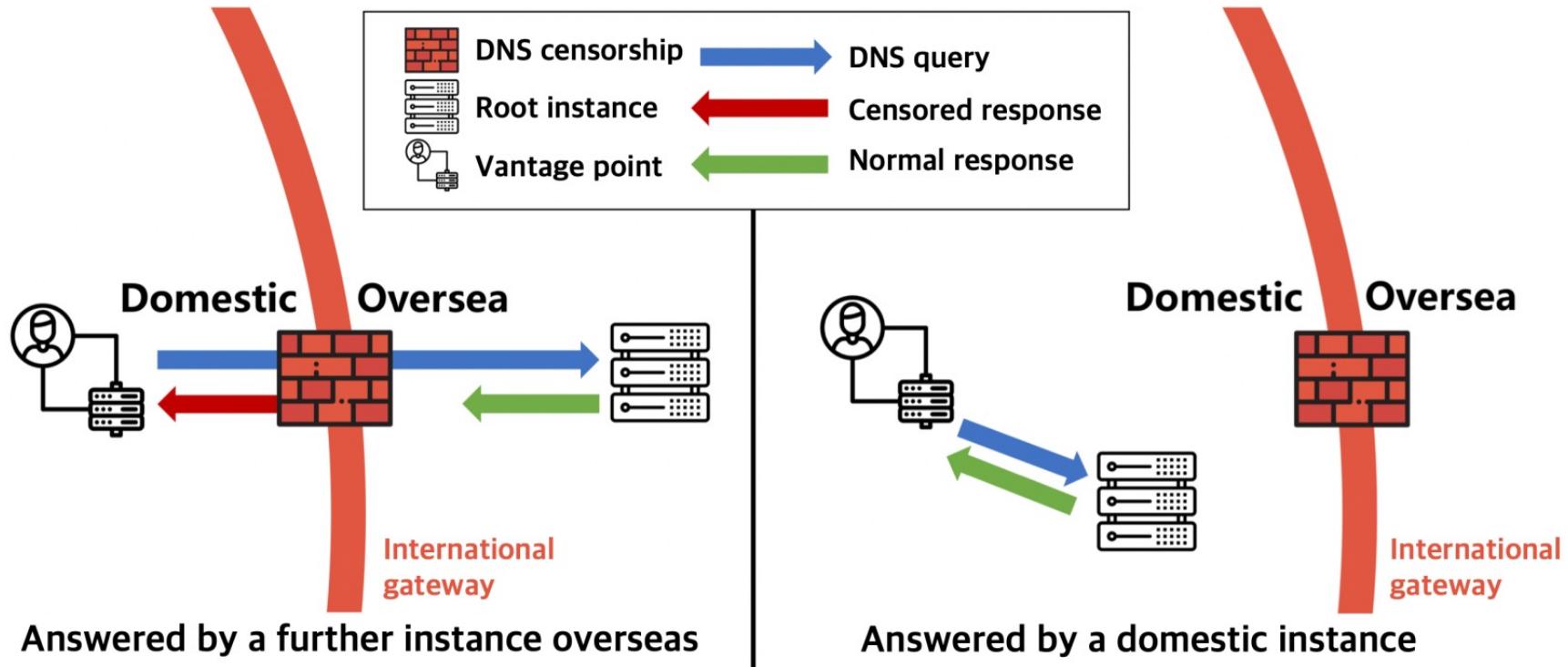
■ Challenge

- Under anycast, how to find the **exact instance** that responds?

■ Our solution

- Answer another question:
 - Are queries resolved domestically or overseas?
- Use **DNS censorship** to determine it

Determine if domestic instances serve queries



Motivation

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Recommendation

Q1: Which networks are served by domestic root instances?

Q2: Why are some networks not served by domestic instances?

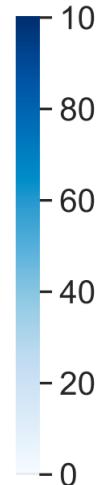
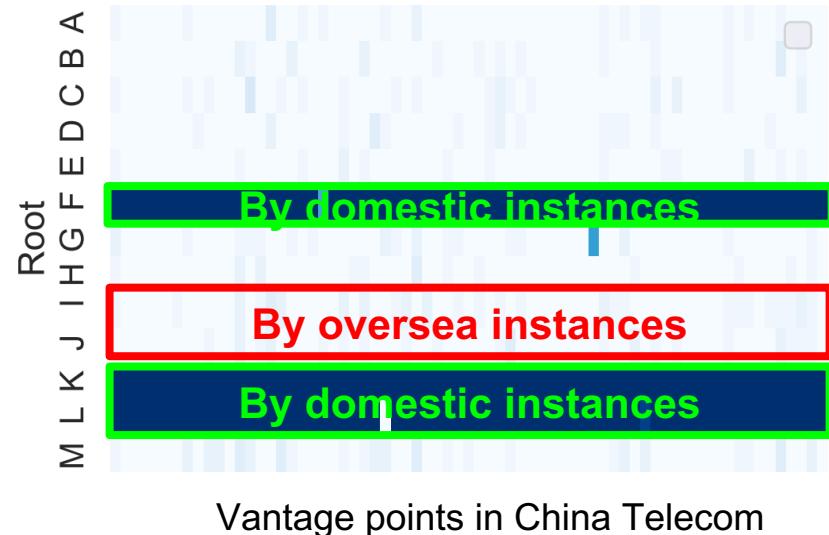
Q3: How do domestic instances affect root server selection?

Q1: Which networks are served by domestic root instances?

Q2: Why are some networks not served by domestic instances?

Q3: How do domestic instances affect root server selection?

Example: China Telecom

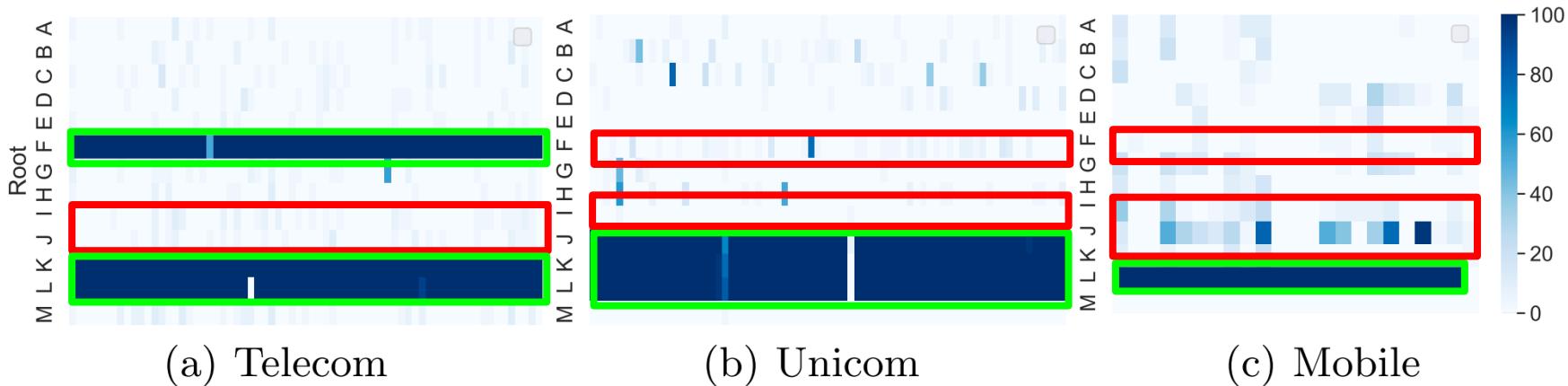


- Except for F, K, and L, almost all queries to other roots are responded by oversea instances.
- Domestic instances in Chinese mainland

Root	F	I	J	K	L
# Instance	4	1	2	3	6

Darker cells -> **more** queries from the VPs
are resolved **by domestic instances**

Summary



(a) Telecom

(b) Unicorn

(c) Mobile

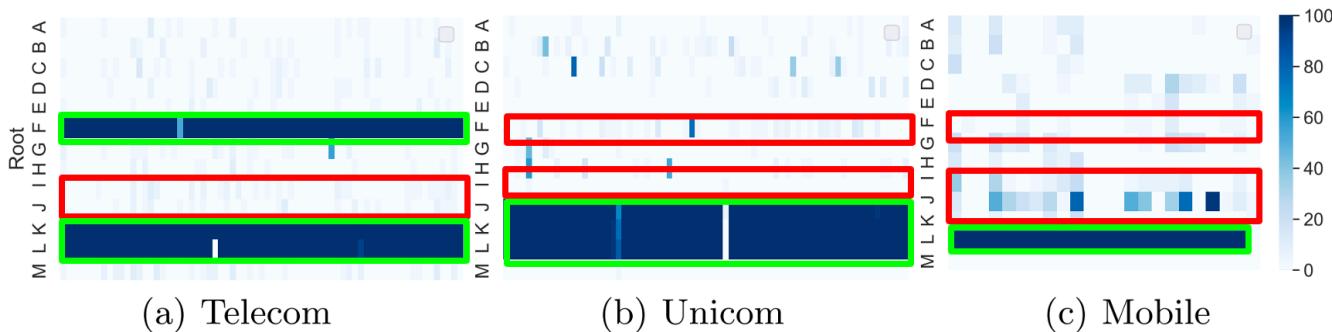
- Domestic instances help queries in domestic
- **Some networks not served by domestic instances**

Q1: Which networks are served by domestic root instances?

Q2: Why are some networks not served by domestic instances?

Q3: How do domestic instances affect root server selection?

Unshared domestic instances



Reason:

- **Location** of root instance
- **Peering** between major ISPs
- Limitation of **BGP routing policies**

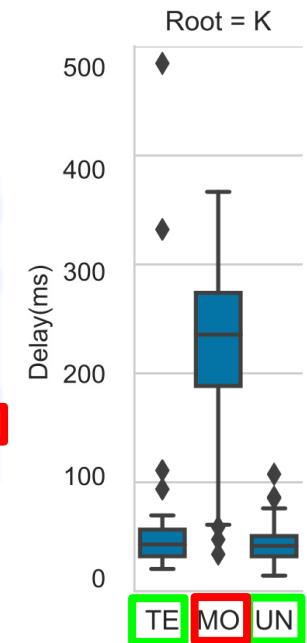
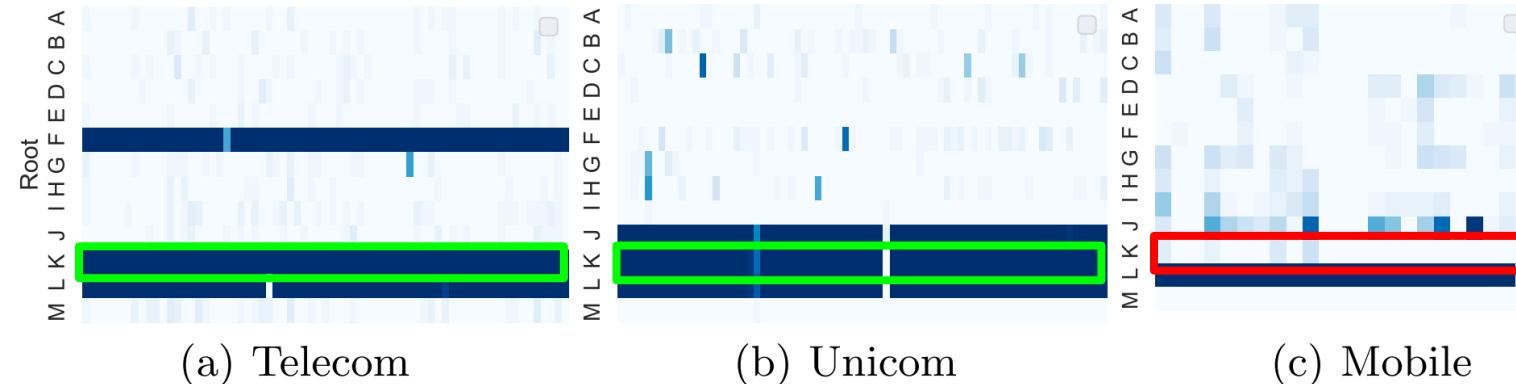
Q1: Which networks are served by domestic root instances?

Q2: Why are some networks not served by domestic instances?

Q3: How do domestic instances affect root server selection?

F1: Instances contribute lower delay

Example: K root



F2: Software prefers lower delay

■ Targets:

- BIND9, Unbound, Knot Resolver, PowerDNS Recursor

■ Methods:

- Source code reviewing
- Dynamic debugging

Algorithm 1 BIND 9: Select the best NS candidate

```
1: function SORTALLNSES( $L_{NS}$ )
2:   for each  $ns \in L_{NS}$  do
3:     if  $ns$  is an IPv4 address then
4:        $tmp.srtt$  of  $ns \leftarrow .srtt$  of  $ns$  + penalty value
5:     end if
6:   end for
7:   bubble
8:   return Algorithm 4 PowerDNS: Select the best NS candidate
```

```
9: end func
10: function SORTALLNSES( $L_{NS}$ )
11: function
12:   for each  $ns \in L_{NS}$  do
13:     if  $ns$  isn't set throttled then
14:        $d \leftarrow .last$  of  $ns - now$ 
15:        $.srtt$  of  $ns \leftarrow .srtt$  of  $ns$ 
16:        $.last$  of  $ns \leftarrow now$ 
17:     end if
18:   end for
19:   shuffle  $L_{NS}$  randomly
20:   stable sort  $L_{NS}$  by  $.srtt$ 
21:   return  $L_{NS}$ 
```

```
22: function
23:   if  $\tau > 16$  then
24:     for each  $ns \in L_{NS}$  do
25:       if  $ns$  isn't tried then
26:         return  $ns$ 
27:       end if
28:     end for
29:   else
30:      $v \leftarrow 24$ 
31:   end if
32:    $srtt \leftarrow 0$ 
33: end func
```

```
34: if query succeeded then
35:   if  $ns$  doesn't have  $.srtt$  record
36:      $.srtt$  of  $ns \leftarrow rtt$ 
37:   else
38:      $d \leftarrow .last$  of  $ns - now$ 
39:      $a \leftarrow \exp(d)/2$ 
40:      $.srtt$  of  $ns \leftarrow .srtt$  of  $ns$ 
41:      $.last$  of  $ns \leftarrow now$ 
42:   end if
43:   else
44:     set  $ns$  is throttled.
45:   end if
46: end function
```

```
47: function AFTERQUERY( $ns, rtt$ )
48:   set  $ns$  is tried in this turn of query
49:   if query succeeded then
50:     use  $rtt$  to update  $.srtt$  of  $ns$  according to section 3 in RFC6298
51:   else
52:     record corresponding status(as described in FINDTHEBESTNS) of  $ns$ 
53:   end if
54: end function
```

```
55: function HOUSEKEEPING( $L_{NS}$ ) ▷ An independent thread to remove the status of
56: NSes periodically
57:   for each  $ns \in L_{NS}$  do
58:     every 5 seconds, remove the throttled status of  $ns$ 
59:     every 200 seconds, remove  $.srtt$  of  $ns$ , whose  $now - last > 300$ 
60:   end for
61: end function
```

Algorithm 2 Knot Resolver: Select the best NS candidate

```
1: function FINDHIGHERPRIORITYNS(Two NS candidates)
2:   if one NS has IPv6 address, the other one don't and IPv6 network enabled
then
3:      $ns \leftarrow$  the NS has IPv6 address
4:   else if one NS is never tried before, the other one has tried then
5:      $ns \leftarrow$  the NS which is never tried before
6:   else if one NS has less error in previous probes then
7:      $ns \leftarrow$  the NS has less error
8:   end if
9:   return  $ns$ 
```

```
10: function
11:   for each  $ns \in L_{NS}$  do
12:     if  $ns$  isn't set throttled then
13:        $d \leftarrow .last$  of  $ns - now$ 
14:        $.srtt$  of  $ns \leftarrow .srtt$  of  $ns$ 
15:        $.last$  of  $ns \leftarrow now$ 
16:     end if
17:   end for
18:   shuffle  $L_{NS}$  randomly
19:   stable sort  $L_{NS}$  by  $.srtt$ 
20:   return  $L_{NS}$ 
```

```
21: function
22:   for each  $ns \in L_{NS}$  do
23:     if  $ns$  is bogus or lame or in unsupported network or not allowed to be
queried then
24:       remove  $ns$  from  $L_{NS}$ 
25:     continue
26:     else if  $ns$  is never tried before then
27:        $tmp.srtt$  of  $ns \leftarrow 376ms$ 
28:     else if  $ns$  is in a bad status (e.g., dnse lame, huge timeout) then
29:        $tmp.srtt$  of  $ns \leftarrow$  a corresponding penalty value
30:     else
31:        $tmp.srtt$  of  $ns \leftarrow .srtt$  of  $ns$ 
32:     end if
33:   end if
34:   best.srtt  $\leftarrow \min(best.srtt, tmp.srtt of ns)$ 
35: end func
```

```
36: for each  $ns \in L_{NS}$  do
37:   if  $tmp.srtt$  of  $ns > best.srtt + 400ms$  then
38:     remove  $ns$  from  $L_{NS}$ 
39:   end if
40: end for
41: return a random NS in  $L_{NS}$ 
```

```
42: function
43:   for each  $ns \in L_{NS}$  do
44:     if  $ns$  is tried in this turn of query
45:       remove  $ns$  from  $L_{NS}$ 
46:     end if
47:   end for
48: end function
```

```
49: function
50:   for each  $ns \in L_{NS}$  do
51:     if  $ns$  is tried in this turn of query
52:       remove  $ns$  from  $L_{NS}$ 
53:     end if
54:   end for
55: end function
```

```
56: function
57:   for each  $ns \in L_{NS}$  do
58:     if  $ns$  is tried in this turn of query
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60:     end if
61:   end for
62: end function
```

```
63: function
64:   for each  $ns \in L_{NS}$  do
65:     if  $ns$  is tried in this turn of query
66:       remove  $ns$  from  $L_{NS}$ 
67:     end if
68:   end for
69: end function
```

```
70: function
71:   for each  $ns \in L_{NS}$  do
72:     if  $ns$  is tried in this turn of query
73:       remove  $ns$  from  $L_{NS}$ 
74:     end if
75:   end for
76: end function
```

```
77: function
78:   for each  $ns \in L_{NS}$  do
79:     if  $ns$  is tried in this turn of query
80:       remove  $ns$  from  $L_{NS}$ 
81:     end if
82:   end for
83: end function
```

```
84: function
85:   for each  $ns \in L_{NS}$  do
86:     if  $ns$  is tried in this turn of query
87:       remove  $ns$  from  $L_{NS}$ 
88:     end if
89:   end for
90: end function
```

arity

▷ Greedy Selection

▷ Explore

n

▷ Exploit

1 RFC6298

F2: Software prefers lower delay

- **BIND9** and **Knot** prefer the **smallest RTT**
- **Unbound** and **PowerDNS** tend to select root servers **randomly**, despite that they are designed to consider RTT
- Considering market share[1, 2], domestic instances **effectively absorb queries** within their catchment

Reference:

[1] Going Wild: Largescale Classification of Open DNS Resolvers, IMC 15

[2] BIND DNS Holds Lead, <https://www.serverwatch.com/server-news/bind-dns-holds-lead/>

Motivation

Methodology

Measurement and Result

Recommendation

Recommendation

- **BGP peering with root server networks or alternative methods** that improve access to the root server system
- More **transparent** peering information between ISPs and root servers
- **Reviewing** if the DNS implementation is consistent with **original goals**

Conclusion

A study for the practical effect of root instances in the Chinese mainland

- A method to measure the catchment area of domestic instances
- Findings:
 - Unshared root instances
 - Impact of deploying domestic root instances

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